

LANGUAGE LEARNING IN ETWINNING PROJECTS

SUMMARY INFORMATION

Title of your project plan: e-Travelers

Author: Evangelia Papadopoulou

Project idea: Historical and archaeological sites, special days, food, local traditions, music, etc. constitute a great potential for cultural tourism. The main objective of the project is to communicate with partner schools across Europe, share information and learn about each other's cities and cultures. Ultimately, students will create a joint e-guide using online tools. The project will be conducted in English, which will enrich children's vocabulary related to culture and tourism, and it also blends with Geography and History, the knowledge of which will be needed in terms of gathering the necessary material for the e-guide.

Table of summary	
Subject(s)	English, Geography, History
Age of students	10-11
Number of students	4 countries, 12 teachers, 200 students
Time frame/duration	01.11.2022-31.05.2023 (6 months)
Learning objectives	<ul style="list-style-type: none">• Introduce the importance of the cultural and historical heritage to children• Raise awareness of each country's cultural heritage• Develop respect among different cultures• Develop children's sense of creativity, cooperation, communication and self-confidence• Promote the use of technological applications• Give children with the opportunity to know and introduce their cities and regions• Gain new vocabulary related to tourism and culture• Disseminate the outcome of the research online
Resources and tools	PowerPoint, Web 2.0 tools (Mentimeter, Kahoot, e-books, Padlet, e-mail, Skype, blogs), videos, photos, posters, collages:

	<ul style="list-style-type: none"> • The project logo will be collaboratively designed and will be chosen in a democratic way by voting on a digital platform (Mentimeter) • The material created by the students will include photos, videos, collages and posters • Presentations to other schools will be done using PowerPoint • All communication among schools will be done through e-mail and Skype in order to get to know each other • The research done by pupils will be exhibited in e-books, Padlet and school blogs
Expected results	<ul style="list-style-type: none"> • Children's recognition of their cities, regions, culture and different cultures • Enhancing respect among different cultures • Transferring the cultural awareness of children to other students • Ensuring that children use technology actively • Creation of a tourist e-guide which will be published online
Other considerations	-

PROCEDURE

ACTIVITIES

Name of activity	Work process	Description
Introductory activities	<ul style="list-style-type: none"> • The project will be elaborated with different classes of the same age group • Teachers of different specializations will collaborate in order to produce material within their classes 	<u>November 2022</u> <ul style="list-style-type: none"> • Organize working teams in each school. Involve various teachers in the project in order to achieve a multidisciplinary approach • Make a list of the tasks to be fulfilled, and a time schedule for all schools. Teachers will communicate with each other through e-mail and Skype • Introduce schools and oneself (project partner teachers and

	<ul style="list-style-type: none"> Some activities can be assigned as homework and then be presented in class 	students) through Skype, PowerPoint, photos and videos
"Logo-time!" and relevant activities for the e-guide	(same)	<u>December 2022</u> <ul style="list-style-type: none"> Create the project board (Padlet) with common access from all schools Preparation of the posters and logos related to the project from each country Vote online for the best logo (using Mentimeter) and choose the shortlisted one
Gathering audiovisual material	(same)	<u>January 2023</u> <ul style="list-style-type: none"> The creative phase: Take videos, gather photos, compile texts of the historical and touristic places of the city and the region where we live Present the results to the other partners
Literature corner/ Culture games	(same)	<u>February 2023</u> <ul style="list-style-type: none"> Study on an author who is from each country's region. Present the results to each other through online presentations Play online games (Kahoot) related to culture, heritage, special days, tradition, etc. Each school will prepare a knowledge-raising game for the other partners
Food activities	(same)	<u>March 2023</u> <ul style="list-style-type: none"> Write and visualize the steps of making one dish from each one's region Cook altogether: organize a live cooking session

		<ul style="list-style-type: none"> Students will write a local recipe to be included in the e-guide
Exploring local music	(same)	<u>April 2023</u> <ul style="list-style-type: none"> Research local and traditional music (by singing/telling its story/writing lyrics, etc.) Present the song to the other partners
Creation of the e-guide	<ul style="list-style-type: none"> The teachers will upload all the material on the Padlet The school website will be the first portal of dissemination of the e-guide The e-guide can also be printed and distributed to school students 	<u>May 2023</u> <ul style="list-style-type: none"> Create the e-guide on Padlet Upload all the project work and disseminate the results to the school and local community

ASSESSMENT

Explain how you intend to assess your students during this project. How would you know if the learning objectives have been achieved?

ASSESSMENT

- During the process: quizzes/tests, practice presentations
- Self-assessment and reflection forms (What did you like/dislike about the project? What did you learn about yourself?)
- Final evaluation grid
- Questionnaire (Likert scale)

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